Cognitive Neuroscience and Learning

MUADP-4_Level 1 (2024)



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Topics...

Be able to explain and apply

- 1. System Concept & Physiology
- 2. What is Education & Education Concept?
- 3. Learning Styles
- 4. Brain & Learning
- 5. Brain-Based Learning
- 6. Cognitive Neuroscience
- 7. Learning & Memory
- 8. How to develop teaching media?



Education Concept (OLE & CPA)

- 1. Objective: Learning Outcome
- 2. Learning process: Teaching & Learning
- 3. Evaluation: Formative, Summative

Revised Bloom's Taxonomy

- 1. Cognitive Domain (Knowledge)
- 2. Psychomotor Domain (Skill)
- 3. Affective Domain (Attitude)



Head : Cognition

Bloom's Taxonomy



https://cft.vanderbilt.edu/guides-sub-pages/blooms-taxonomy/

Teaching & Learning Components



3. Learning Styles

Style of learning based on each individual preference

Learning Styles

Perceptual Modality / VARK Learning Style



<u>https://vark-learn.com/the-vark-questionnaire/</u>



https://sites.google.com/site/learningstyleswiki/

Perceptual Modality

- Input modality/channel
- VARK Learning Style
- 1. Visual learning style
- 2. Auditory learning style
- 3. Read/Write learning style
- 4. Kinesthetic & Tactile learning style

Perceptual Modality (2)

- Dominant 1-2 learning modalities
- Process unconsciously
- May consciously aware of preferred modes
- Access through all senses, but generally favor 1 or 2

3.1 Visual Learning Style

- Input
 - Shape or form oriented
 - prefer seeing pictures, images, diagrams, map
 - when listening: create a mental picture
- Output
 - like drawing, showing pictures, ...
 - I see that...
- Character
 - Eagle's eyes, Bird's eyes view
 - Parallel processing

3.2 Auditory Learning Style

- Input: Listener & Conversation
 - Prefer spoken messages
 - Remember things said to them
 - Carry on mental dialogues
- Output: Interactive
 - Talk it out & Need to hear their own voice to process the information
 - I hear that...
- Character
 - Sequential processing

3.3 Read/Write Learning Style

- Input:
 - Prefer reading text
 - Happy to have detailed manual, textbook, document, handout
- Output:
 - Prefer writing text, note, journal, diary
 - I used to read about...
- Character
 - eBook worm

3.4 Kinesthetic Learning Style

- Input
 - Tactile learners want to touch
- Output
 - Kinesthetic through muscle, joint, tendon
 - Want to sense the position and movement
 - Enough talking and looking, let's do it.
- Character
 - Prefer activities moving around
 - trials and errors, simulation, VR

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4. Brain & Learning

- Learning by engagement
 → increased nerve fibers
 & synapses
- The more the brain is used, the more fiber branches and synapses are formed



4. Brain & Learning (2)

- Interest & Emotion
- Relaxed alertness
- Relevant to real life experience
- Learning through experience & practice
- Brain lateralization \rightarrow Dominance Left & Right brains



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Left

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Details

Visuo-spatial

- Temporal: Time-series Spatial: 3D
- Sequential
 Parallel
- Logical
 Feel like...
- Mathematics & Language Music & Art
- Scientific
- Analytic

- Imaginative
- Synthetic, Creative

5. Brain-Based Learning

https://il.mahidol.ac.th

5.1 Physiology of Learning5.2 Psychology of Learning

5.1 Physiology of Learning

- * Healthy Brain:
 - Food/Water, Air, Exercise, Rest, Emotion
- Consciousness, Subconscious learning
- Sensory Perceptions: 5 senses
- Motor/Exercise, Rhythmic movement
- Repetition & application are the keys
- Thinking
- Meditation \rightarrow Status of brain waves
- Feeling & Emotion

5.2 Psychology of Learning

- Feeling and Emotion
 - Love / Hatred
 - Happiness, Peacefulness / Anger, Sadness, Anxiety
 - Curiosity, Fun, Challenge / Boredom
- Relaxation / Stress, Threat
- Reward / Punishment
- Attention, Inspiration
- Passion & Perseverance

6. Cognitive Neuroscience

- Neurophysiology
 - Mechanism of learning and memory
- Neurobehavior science
 - Behavior and expression
- Psychology of learning
 - Education Concept

6. Cognitive Neuroscience (2)

- Input : Perception → Electroencephalogram (EEG) ,vERP, aERP
 - Vision, Hearing
- Process:
 - Language, Pre-attention, Attention
- Output:
 - Motor control & expression, navigation
 - Learning and Memory

MUSE: Brain Sensing Headband



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Electroencephalogram (EEG): Alpha & Beta

visual Event-Related Potential



6. Cognitive Neuroscience (3)

- Study the factors influencing learning and memory
- Apply Education Concept and ICT to enhance learning & memory

7. Learning & Memory

- Stimuli
 - \rightarrow Sensory perception
- Physiology & Psychology of Learning
- Repeat at the right time
- Apply all the time
- Practices make perfect









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Confucious

I hear, and I forget; I see, and I remember; I *do*, and I understand. Chailerd Pichitpornchai, MD, PhD.

Coaching & Mentoring





https://il.mahidol.ac.th/th/speed-reading-and-advanced-memory/

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About the speaker

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